



# katie arnett

## SCENIC DESIGN & TECHNOLOGY

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### CONTACT ME:

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### EDUCATION

#### UNIVERSITY OF MICHIGAN

**Bachelor of Fine Arts**  
**Theatre Design and Production**  
Concentration in Scenic Design

### HARD SKILLS:

- Hand Drafting
- Scenic Design
- Traditional and Digital drawing
- Prop Design & Fabrication
- Graphic Design
- Vectorworks
- SketchUp
- Adobe Photoshop
- Adobe Illustrator
- Digital 3D Modeling and Printing
- Scenic Painting
- Scenic Carpentry
- Color Matching

### SOFT SKILLS:

- Creativity
- Collaboration
- Problem Solving
- Adaptability
- Teamwork
- Critical Thinking
- Time Management
- Enthusiasm

### CERTIFICATES

#### THE ESSENTIAL ART DEPARTMENT Art Department Crash Course

Taught by Brandi Creason & Jamie Barckowitz  
Completed 2023

#### Designing for Themed Entertainment & Experiences

Taught by Justin Martin  
Completed 2023

#### SketchUp for Storytellers

Taught by Cameron Creath  
Completed 2023

### EXPERIENCE

#### UNIVERSAL STUDIOS HOLLYWOOD

##### Paint Lead - Halloween Horror Nights | 2023 & 2024 Seasons

- Leading tech services paint team in completing multiple HHN mazes during the 2023 and 2024 seasons.
- Attend art walks, organize the paint team, create samples and remaining deadline-focused in a high-stress environment.

##### Scenic Artist | Jan 2022 to Present

- Maintaining scenic finishes in Super Nintendo World and the Wizarding World of Harry Potter. Graining, aging and rust.

#### ACOUSTIC MEDIA PRODUCTIONS

##### Production Assistant / Poster Designer | June - Aug 2021

- Provided production support and designed the official poster.

#### FLUTTER & WOW MUSEUM PROJECTS

##### Scenic Artist | Jan - March 2021

- Responsible for replicating paint treatments for the installation of MOPOPS Marvel: Universe of Superheroes exhibit.

#### WALGREEN SCENERY SHOP

##### Assistant Tech Director | Sept 2019 to April 2020

- Proposed creative technical solutions throughout the construction process. Created cut sheets and supervised the construction of sets. Led students and IATSE crew through load-in and strike.

##### Scenic Carpenter | Sept 2016 to March 2020

- Constructed scenery for 12 main stage productions.

#### ASSISTANT TO THE SCENIC DESIGNER

##### University Productions | Feb - April 2019

- Conducted research, designed props, and created elevations.
- Communicated with props artisans and verified quality.

#### ASSISTANT CREATURE DESIGNER

##### Basement Arts - She Kills Monsters | Feb - April 2019

- Assisted the Creature Designer in designing, sourcing, and fabricating puppets and masks for the production.